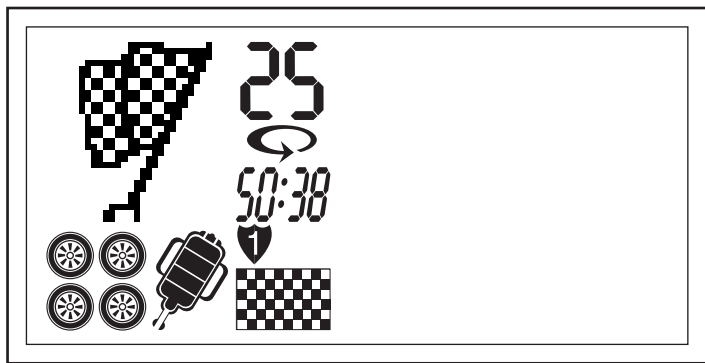


8. THERE'S THE CHECKERED FLAG!

Once the winner completes his final lap and crosses the finish line, the checkered flag will wave. This picture shows the end of a 25-lap race:

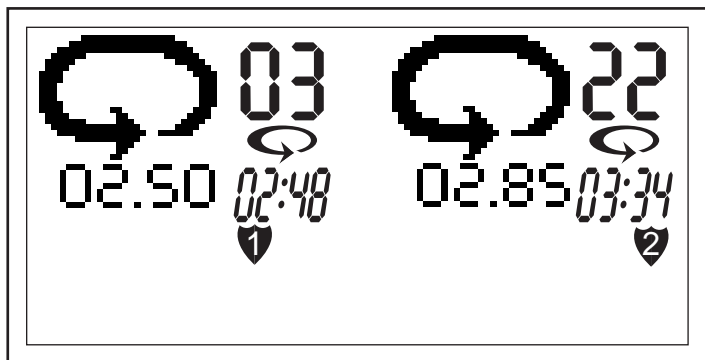


WINNER'S SIDE SHOWN

The winner's power will be cut, and the second-place car will be allowed to finish its current lap. The Action Window will show the crowd cheering...and you'll hear it, too!

9. CHECK YOUR STATS!

After the race, you'll be able to check out your race stats. First your total race time will be displayed...and then you'll see your best single lap time. Racers...collect your trophies! This picture shows the best single lap time display:



BEST SINGLE LAP TIME DISPLAY

VALID IN U.S. ONLY

COMPLIANCE WITH FCC REGULATIONS

THIS DEVICE COMPLIES WITH PART 15 OF FCC RULES. OPERATION OF THIS DEVICE IS SUBJECT TO THE FOLLOWING TWO CONDITIONS:




- (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE.
- (2) THIS DEVICE MUST ACCEPT ANY HARMFUL INTERFERENCE THAT MAY CAUSE UNDESIRED OPERATION.



This device generates and uses radio frequency energy and if not used properly may cause interference to radio and television reception. It has been tested and found to comply with the limits set by the FCC, which are designed to provide reasonable protection against such interference.

⚠ CAUTION: Changes or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.

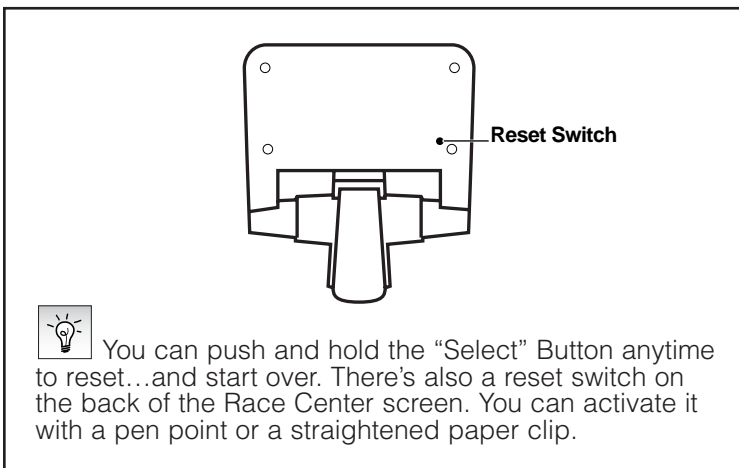
10. TIPS & HINTS

1. Remember: even if the Race Center is turned off, there's still power flowing to the track...until you unplug it. Always unplug the Power Pack when it's not in use!
2. You can race without the Race Center being activated...the way you would with a regular race set. This is a great idea for "practice" heats...or for "stealth" racing. Use the Mode Switch to turn the Race Center ON and OFF.

In this mode   , you can race without the Race Center being activated...the way you would with a regular race set.

In this mode   , the Race Center is turned on...for the ultimate interactive racing experience!

3. The winning racer doesn't always have the best single lap time. So keep the "pedal to the metal" for every lap!
4. Sometimes the Race Center screen will continue to show lines after it's turned off. This doesn't indicate a problem, and the lines will fade after a brief time.



VALID FOR CANADA ONLY - VALABLE AU CANADA SEULEMENT

THIS CLASS B DIGITAL APPARATUS COMPLIES WITH CANADIAN ICES-003. CET APPAREIL NUMERIQUE DE LA CLASSE B EST CONFORME A LA NORME NMB-003 DU CANADA.

Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device.

L'utilisation de ce dispositif est autorisée seulement aux conditions suivantes: (1) il ne doit pas produire de brouillage et (2) l'utilisateur du dispositif doit être prêt à accepter tout brouillage radioélectrique reçu, même si ce brouillage est susceptible de compromettre le fonctionnement du dispositif.



This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
 - Increase the separation between the equipment and receiver.
 - Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
 - Consult the dealer or an experienced radio/TV technician for help.
- Mattel Inc., 333 Continental Blvd., El Segundo, CA (310) 252-2400

ATTENTION DRIVERS!

Call the HOT WHEELS® ELECTRIC RACING SUPPORT TEAM:



- ☎ **REGISTER YOUR RACE SET!**
Hook up with HOT WHEELS® Electric Racing!
- ☎ **GET TECH SUPPORT!**
If you have questions about your race set, **DON'T RETURN IT TO THE STORE...** get help from the TEAM!

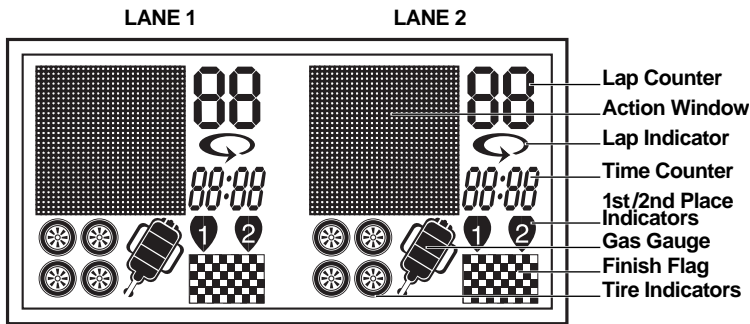
TOLL-FREE: 1-888-557-8926 (USA only)

Keep these instructions for future reference, as they contain important information.

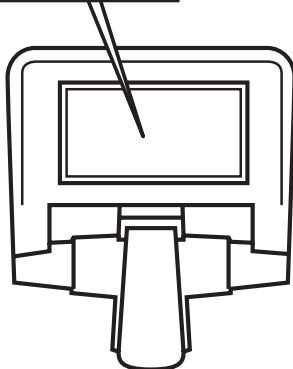
TECH RACE CHALLENGE™

RACE CENTER INSTRUCTIONS

STARTING SCREEN

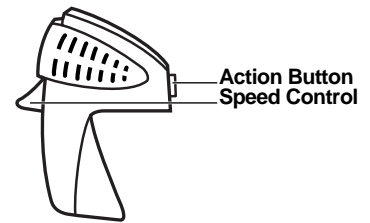


This is the starting screen that you'll see when you turn on the Race Center. During the race, different graphics and animations will be displayed in the Action Window. All the graphics and indicators are explained below.

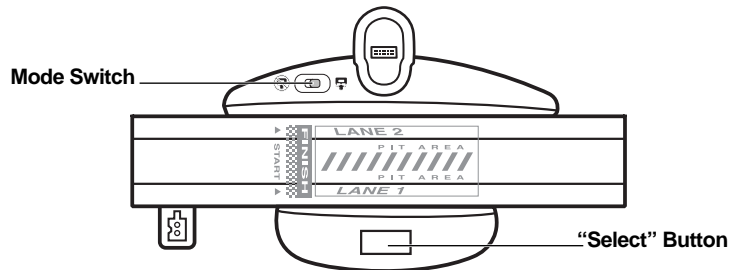


CONTROLS

Racing action is controlled by the Speed Control and the Action Button on each of the Hand Controllers. The "Select" Button is used to select the number of laps for the race...or to restart. The Mode Switch turns the Race Center ON and OFF.



HAND CONTROLLER



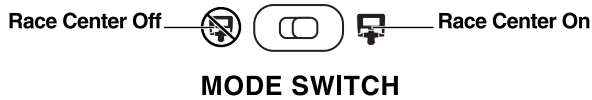
RACE CENTER BASE/TERMINAL TRACK

RACING ACTION...LAP BY LAP!

This section explains how the Race Center works, and takes you through the race sequence step by step. The pictures show the different graphics and animations displayed on the Race Center screen.

1. GET STARTED

Use the Mode Switch to turn the Race Center on.

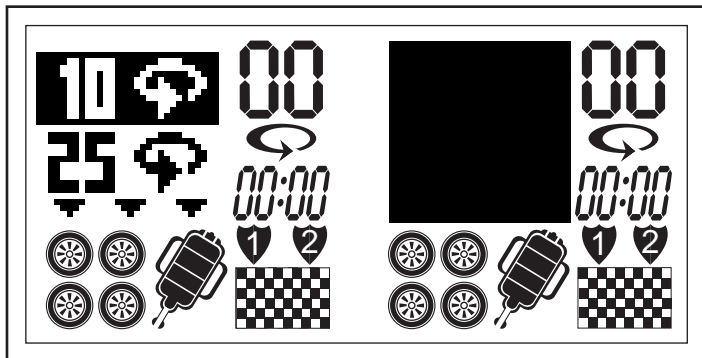


In this mode , you can race without the Race Center being activated...the way you would with a regular race set.

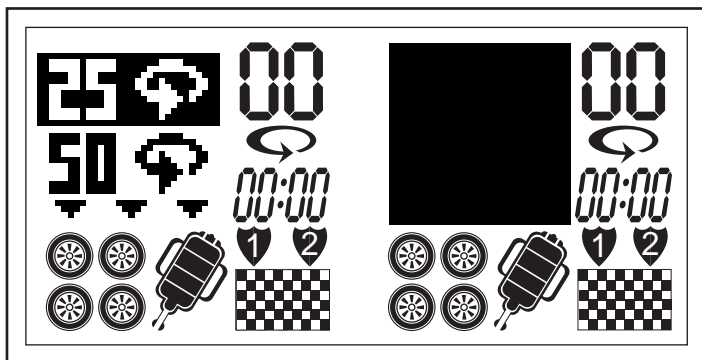
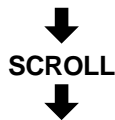
In this mode , the Race Center is turned on...for the ultimate interactive racing experience!

2. SELECT THE LAPS

At the start of the race, the Lap Select screen will show in the Action Window. You can select a race of 10, 25, 50, 75 or 100 laps. Tap the "Select" Button once: the number "10" (10 laps) will be highlighted. Tap the "Select" Button repeatedly to scroll through the lap selections. When your desired selection is highlighted, hold the "Select" Button down to select it.



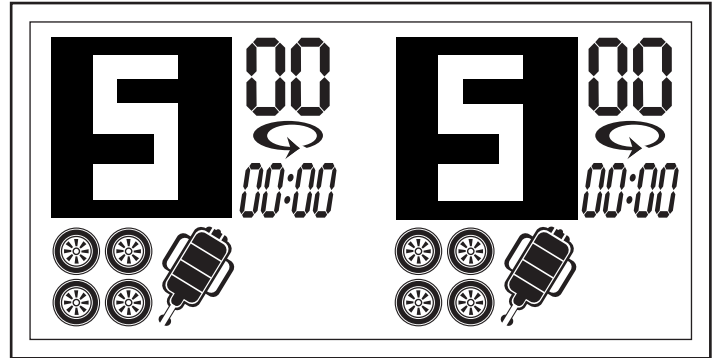
10 LAPS HIGHLIGHTED



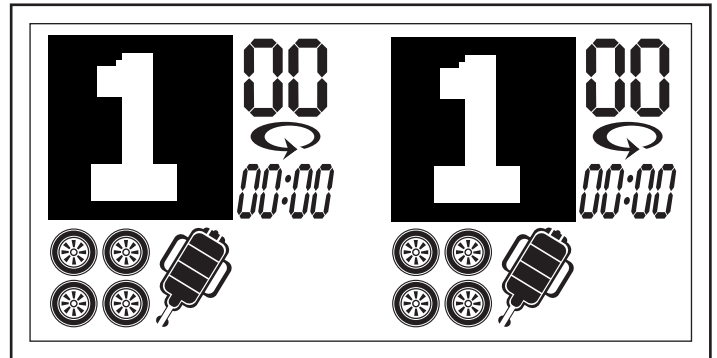
25 LAPS HIGHLIGHTED

3. COUNT DOWN

Once you've made your lap selection, place the cars on the track. The Action Window will count down from 5 to 1. Get ready to race!

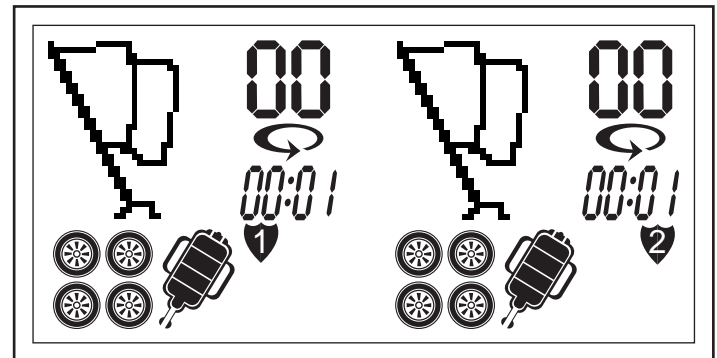


4 ... 3 ... 2 ...



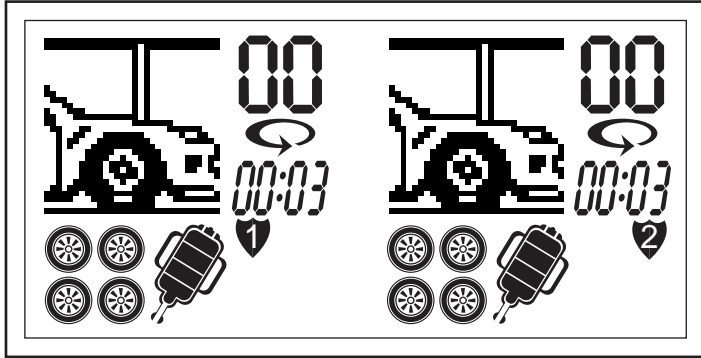
4. STARTING FLAG

Drivers, start your engines! When the countdown is over, the starting flag will wave. Hit the "gas pedal" and you'll hear your car peel out! The Lap Indicator and the Time Counter will start running...they'll run throughout the race.



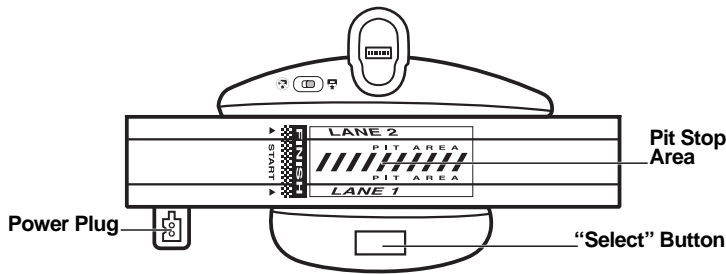
5. THE RACE IS ON!

As you race, the Action Window will show a side view of a speeding car...switching back and forth to an inside "cockpit" driver's-eye view.



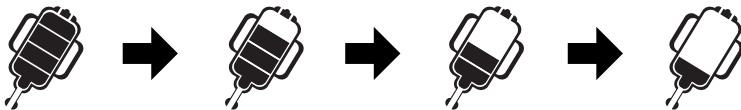
6. PIT STOP ACTION

Like a real race driver, you'll have to make "pit stops" to win the race. As you race, the fuel bars in the Gas Gauge will disappear, indicating fuel level...and the Tire Indicators will disappear, indicating tire wear. To "gas up" or change tires, you'll have to pull into the Pit Stop area.



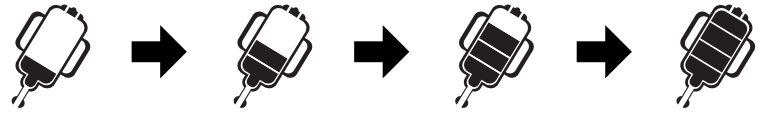
To stop in the pit lane, you'll need to release the Speed Control Button just before entering the pit area. This may take some practice.

RE-FUELING PIT STOP

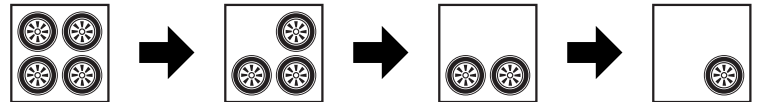


GAS GAUGE LEVEL DROPPING... PIT NOW!

When your fuel level gets low (halfway through the last fuel bar in the Gas Gauge), you'll have to pit to re-fuel. Your vehicle's movement will become "jerky" (starting and stopping) when it's about to run out of fuel. Pull into the Pit Stop area to re-fuel. Your vehicle's power will be cut off while you're making your pit stop. Re-fuel by tapping the Action Button on your Hand Controller (a beep will signal a full tank). You can "fill it up" or fill your tank only partway ("splash & go")...it's up to you. While you're in the pit, the Action Window will show a cool pit stop animation. Work fast! The Time Counter is running!

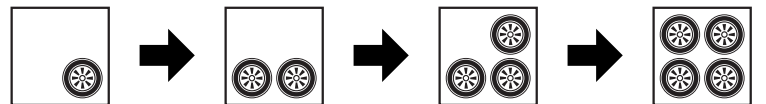
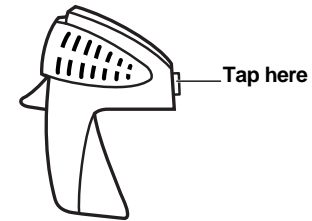


TIRE CHANGE PIT STOP



NEW TIRES... TIRES WEARING... TIRES WORN... PIT NOW!

When your tires are worn (halfway through the last Tire Indicator), you'll have to pit for a tire change. Your vehicle's movement will become "jerky" (starting and stopping) when it needs a tire change. Pull into the Pit Stop area to change tires. Your vehicle's power will be cut off while you're making your pit stop. Change tires by tapping the Action Button on your Hand Controller. While you're in the pit, the Action Window will show a cool pit stop animation. Work fast! The Time Counter is running!



While you're making a tire change pit stop, you can "top off" your gas tank. After you've put on your four new tires, you can add fuel by continuing to press the Action Button. If you don't want to refuel, you can pull out of the pit area immediately after the tire change.

7. COOL CRASHES!

If your car goes off the track, you'll hear realistic crash sounds...and the Action Window will show a way-cool crash sequence. Once you put your car back on the track, the Action Window will go back to the normal display.